



3on3 Soccer Rules and Regulations

- Each company may enter one Men's team and one Women's team in the 3v3 Soccer Tournament.
- Managers must check-in at the registration table prior to playing your first game.
- All players must sign a waiver prior to playing.
- All participants must have their ID with them at all MCCC events.
- Game Time is forfeit time.

GAME PLAY

Teams may have an unlimited number of participants listed on their 3v3 soccer tournament roster. A maximum of 6 of those players may be used per game with 3 playing at a time. All players used in the tournament must be legal players from the company's participation list.

Games may be started and completed with only two players.

All games will be 18 minutes (no halftime) or up 12 points, whichever comes first.

No jewelry including body piercings unless authorized by the tournament director.

A coin flip will determine the first possession.

Teams must be at their field before their scheduled game time.

Soccer cleats or athletic shoes are recommended. Baseball / Softball cleats are not allowed. Multi-purpose shoes with toe cleats are not allowed.

Shin guards and soccer socks (completely covering the shin guards) are mandatory.

TIME

In the event of a tie at the end of regulation time in any game, sudden-death overtime will be played, with the first team to score being declared the winner.

FOULS

Penalty Cards: Players receiving a red card will miss the remainder of that game as well as the next game.

In the event of bad weather, please check the MCCC app.

FIFA: International Soccer rules apply except as modified below:

No Slide Tackling: Players must remain on their feet. If they slide to play a ball, they cannot make contact with an opposing player without committing a foul.

There is no off-sides in 3v3 soccer.

Goal Scoring: To score a goal, you must be on the offensive half of the field when you kick the ball (if the ball is on the line, it is considered on the defensive side of the field).

Penalty Kicks: If in the referee's opinion a scoring opportunity was nullified by an infraction, he can award a penalty kick. A penalty kick is a direct kick taken from the middle of the center line, with all the players behind the half field line. After the kick, the offensive team cannot touch the ball until the defensive team has touched the ball.

Five Yard Rule: In all dead ball situations, the defending players must stand at least five yards from the ball. If the ball is closer than 5 yards from the goal area, the ball shall be placed five yards away from the area. Five Yard Rule:

Kick Off: Kick Off may travel in any direction.

Indirect Kicks: All dead balls are indirect kicks (kick-ins, free kicks, goal kicks, kick offs) except corner kicks and penalty kicks. (Indirect means it has to touch another player before it is counted as a goal.)

Goal Kick: May be taken from any point on the end line.

Kick-Ins: The ball shall be kicked in to restart play from the sideline, instead of a throw-in.

Corner Kicks: This is a direct kick taken from the arc in each corner, meaning a goal can be scored directly from the player taking the kick.

No Goal Keepers: No players are allowed to use their hands while the ball is in play.

Substitutions: Substitutes are allowed with the referee's acknowledgement at any dead ball situation.

FIELD

Field dimensions: 40 yards long by 30 yards wide.

Goal Box: Ten feet wide and six feet long directly in front of the goal. No player can touch the ball in that area. Any player may move through that marked area, but not touch the ball. If a defender touches the ball inside the area, it is counted as a goal. If an offensive player touches the ball, it is a goal kick for the defense. If the ball comes to a complete stop in the goal box, it is a goal kick for the defense.

GROUP PLAY TIEBREAKERS

If there are teams that have the same record after group play, tiebreakers will be solved in this order:

1. Head to Head matchup
2. Goal differential among tied teams
3. Goals against
4. Goals for
5. Penalty kicks

FORFEITS/POINTS

If a team forfeits a game or games in the tournament, that forfeit will be counted as a loss and penalty points will be assessed to the teams overall MCCC point total.

Please refer to the MCCC Point System for information on points for Soccer.

***For rules questions, contact
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