

- Each company may enter one Coed team of 5 people in Bowling.
- All participants must check in at the registration table.
- All participants must have their ID with them at all MCCC events.

BOWLING RULES

- Bowling will be scratch. No handicaps will be used.
- Each individual on a team of five will bowl two games.
- We will take the total from the two games of the bowlers and add them up.
- The team with the highest combined total from all two games will be the tournament champion.
- If you have more than 5 bowlers on a team you, your team will have to designate who of the five are bowling the first game, then you can make a substitution for the second game.
- If you have less than 5 bowlers on a team then we will take the combined score of the amount of bowlers that are there. For example, if you have 4 bowlers it would be the combined score of the 4.
- All bowlers' scores will be tallied by Donelson's Strike and Spare
- A game of bowling consists of ten frames.
- In each frame, the bowler will have two chances to knock down as many pins as possible with their bowling ball.
- Every bowler will take their frame in a predetermined order before the next frame begins.
- Every bowler is allowed to bring their own ball, shoes or any other equipment they may want to use. Equipment will be provided by the bowling alley if you do not bring your own.
- There will be a tournament champion per division, and you will be ranked among the teams in your division.

BOWLING INFORMATION

Bowling will begin approximately at 6:00 PM.

Food and Beverage will be available for purchase at the event.

POINTS

Please refer to the MCCC Point System for information on points for Bowling.

For rules questions, contact Christian McCormick · 615.329.1375 · CMcCormick@SpecialOlympicsTN.org